

JASON M. BRAUN

CHARACTER ANIMATOR



Education

- *Savannah College of Art and Design*
Master of Arts, Animation - 2017
- *Savannah College of Art and Design*
Bachelor of Fine Arts, Animation - 2010

Skills

- 3D Animation
- Traditional Animation
- Storyboarding
- Animatic
- 3D Modeling/Rigging
- Character Concept
- Maquette
- Life Drawing
- Illustrator
- Muralist

Software

Maya - Mudbox - Toon Boom Harmony -
Storyboard Pro - Photoshop - Animate -
Illustrator - After Effect - Premiere Pro

Awards

- Won 1st place for *"The Munchies"* in the Southeast Student Production Awards in 2017.
- Won 1st place in the *24 Hour Generate Animation "Lego" Challenge* at SCAD-Atlanta 2009.

Honors

- SCAD Achievement Grad. Scholarship, 2015
- eLearning Grad. Scholarship, 2015
- ACA Merit Scholarship and Grants, 2006

Collaborative Projects

- *"The Munchies"*
Graduate's Collaborative Project at SCAD
Apr 2016 – June 2016
Responsible for 3D Character Animation, Storyboarding, Animatic, Character Concept and 3D Modeling.
- *"Drag'N'Fly"*
Collaborative Project at SCAD-Atlanta
Apr 2010 – May 2010
Responsible for Pre-Visuals, Animatic, 3D Character Modeling Proxy, Staging and 3D Animation.
- *SCAD's 24 Hour Generate Animation "Lego" Challenge*
Oct 2009
Responsible for Storyboarding and Character Animation using stop-motion.

Work Experience

- *Remote Freelance Artist*
Aug 2017 – Present
3D Animator, 2D Animator, Storyboard, Illustrator, Motion Graphics, Film and Compositing.
- *Hazleton Integration Project, Inc.*
Art Teacher/Onsite Artist
Oct 2013 – Present
Art teacher Pre-K and for Grade to High schoolers. Onsite Artist and Muralist.
- *American Artists Rep., Inc.*
Internship
Jun 2005 – Aug 2005
Scanning art, organizing art files and helped produce art sample book and calendar. Design "Transformers" toy boxes and touch up artist Photoshop for client's ads.